A Multimodal Particle Swarm Optimization-based Approach for Image Segmentation

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A Multimodal Particle Swarm Optimization-based Approach for Image Segmentation

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Abstract

Color image segmentation is a fundamental challenge in the field of image analysis and pattern recognition. In this paper, a novel automated pixel clustering and color image segmentation algorithm is presented. The proposed method operates in three successive stages. In the first stage, a three-dimensional histogram of pixel colors based on the RGB model is smoothened using a Gaussian filter. This process helps to eliminate unreliable and non-dominating peaks that are too close to one another in the histogram. In the next stage, the peaks representing different clusters in the histogram are identified using a multimodal particle swarm optimization algorithm. Finally, pixels are assigned to the most appropriate cluster based on Euclidean distance. Determining the number of clusters to be used is often a manual process left for a user and represents a challenge for various segmentation algorithms. The proposed method is designed to determine an appropriate number of clusters, in addition to the actual peaks, automatically. Experiments confirm that the proposed approach yields desirable results, demonstrating that it can find an appropriate set of clusters for a set of well-known benchmark images.

Keywords: Color image segmentation, Clustering, Particle Swarm Optimisation, Multimodal optimisation

1. Introduction

Image segmentation is the first step in image analysis and refers to the grouping of pixels in an image into several meaningful homogeneous regions (Kurugollu, Sankur, & Harmanci, 2001). There are a wide range of existing methods for image segmentation, which can be categorized into threshold-based, clustering-based, region-based, edge-based, and physics-based segmentation methodologies. Additionally, there are other hybrid image segmentation techniques that use a combination of multiple approaches (Hettiarachchi & Peters, 2017). Approaches to segmentation can be further decomposed into bi-level segmentation methods, which split images into two segments, and multi-level segmentation methods which split images into multiple segments (Pare, Kumar, Bajaj, & Singh, 2016; Sarkar & Das, 2013). Although some segmentation algorithms, such as thresholding methods (e.g., (Otsu, 1979; Kapur, Sahoo, & Wong, 1985)), are developed for bi-level segmentation, they can also be extended to deal with multi-level segmentation (Aziz, Ewees, & Hassanien, 2017; Horng & Liou, 2011; Khairuzzaman & Chaudhury, 2017; Raja, Rajinikanth, & Latha, 2014; V Rajinikanth, Aashiha, & Atchaya, 2014; Sathya &

Kayalvizhi, 2011). Multi-level segmentation is generally a more complex and computationally expensive problem than bi-level segmentation. Upon increasing the desired number of segments, the computational complexity of the problem increases exponentially, making the use of exact methods to exhaustively search all possible solutions impractical. As a result, heuristic algorithms are often preferred, and have proven successful in solving such problems in the literature previously.

The segmentation of color images (RGB) is extremely challenging, due to the variety of possible color intensities and the presence of three color channels, unlike gray images which have only a single color channel (Kumar, Pant, Kumar, & Dutt, 2015). According to Cheng et al. (2001), the segmentation of color images has attracted increasing research attention due to the larger quantity of information contained within color images, and the computational power required to handle the processing of such images is now less expensive than it was previously.

The *k*-means and *c*-means algorithms are two of the most well-known clustering approaches used in color image segmentation, often providing very good results. However, one of the limitations is that the number of clusters is a parameter that must be defined *a priori*, and deciding this value is not trivial. Computational time is also a major concern while solving the problem, as it is dependent on the number of clusters required, as well as the size of the image. Threshold-based methods using histograms are commonly adopted in image segmentation. Unlike region-based methods which require a high volume of computation to calculate spatial pixel similarity, threshold-based approaches use information contained in histograms. Threshold-based techniques are also considered to be relatively quick, since they generally only need to process the pixels in an image once (Shapiro & Stockman 2001), however most are applied to gray-level images using one-dimensional histograms. Historically, few studies applying such methods to color images have appeared in the literature, due to the higher dimensionality involved, and the complexity associated with each color component in each dimension being independent. However, in recent years there has been increased research attention given to color image segmentation based on two- and three-dimensional histograms. The main difficulty faced by existing approaches is determining the number of segments to split an image into, a user-defined parameter (Yang & Huang, 2012).

Due to the nature of the three-dimensional data structures used to represent color images as RGB values, the analysis of color images for global threshold selection to be used in segmentation is a demanding task. There are studies in the literature presenting transformation techniques that map the representation of an image into one or two dimensions, before performing segmentation, i.e., (Tenenbaum, Garvey, Weyl, & Wolf, 1974; Underwood & Aggarwal, 1977). Among others, Sarabi & Aggarwal (1981) and Schacter, Davis, & Rosenfeld (1976) convert the three-dimensional histogram into a binary tree form, where each node is an indicator of a band in the RGB range. As a result, the performance of these algorithms is sensitive to the number of RGB points which quantify the nodal values in the transformed binary tree structure.

Kurugollu et al. (2001) proposed a color image segmentation algorithm that contained two main steps: multi-thresholding and fusion. Firstly, two-dimensional histograms are formed by combining pair-wise color bands

(RG, GB, and BR). The histogram of each band-pair was used to find existing peaks that corresponded to cluster centers. Based on the peaks obtained, the fusion phase aligns the cluster labels in each histogram before applying a spatial-chromatic majority filter to combine the two-dimensional histograms into a final segmentation map. Tan and Isa (2011) introduced a hybrid method based on histogram thresholding and fuzzy *c*-means (FCM). This method used histogram thresholding to attempt to overcome the issue that fuzzy *c*-means is sensitive to the number of clusters and initial assignment of cluster centroids. Their histogram thresholding technique was used to obtain all possible uniform regions of color images, before the FCM algorithm was used to improve the compactness of the regions formed by the clusters.

Panagiotakis et. al. (2011) proposed an image segmentation method using a growing-merging in spatial domain based on tree equipartition and Bayesian flooding processes for feature extraction. Rajinikanth and Couceiro (2015) introduced an approach for color image segmentation based on RGB histograms. The "firefly" optimization algorithm and modified variants were applied to optimize Otsu's between-class variance function for each color component. The RGB histogram of an image was taken into account for bi-level and multi-level segmentation. Lifang and Songwei (2017) introduced a color image segmentation method using a modified firefly algorithm to optimize multi-level Kapur's entropy, minimum cross entropy and between-class variance objective functions. All three functions were applied to all three color components. Syu et. al. (2017) proposed a method which was built on hierarchical image segmentation based on iterative contraction and merging. In their work, finding the optimum number of similar region pairs among neighbouring regions was considered as an optimization problem. Deep Learning was used for semantic image segmentation by Chen et. al. (2018).

As discussed above, the choice of the number of segments to split an image into is critical to the performance of an image segmentation method, and usually requires human expert input. In this paper, we will introduce a novel image segmentation approach that aims to automatically determine both the number of clusters that exist within that image and the pixels that are contained within each cluster. The center of each cluster can be determined by finding the peaks within a three-dimensional histogram of a color image, derived using the RGB values of the pixels in the image and smoothened via the application of a Gaussian filter. Here we use a multimodal variant of particle swarm optimization (PSO) with a local search strategy, to locate all of the global and local peaks within a histogram, and hence determine the centre points for each cluster. The number of peaks discovered by PSO provides the number of clusters contained within the image automatically. Based on the peaks discovered, individual pixels are then assigned to the closest cluster by Euclidean distance, providing the final segmented image.

The paper is structured as follows. Section 2 presents the concepts of multimodal optimization and discovery of peaks in a given RGB histogram. Section 3 provides a description of the proposed method. Section 4 analyzes and compares the results obtained for the proposed approach and c-means to a set of well-known benchmark problems. Finally, some concluding remarks are given in Section 5.

Multimodal optimization and Particle Swarm Optimisation

Unimodal optimization approaches usually search for a single global optimum when solving a given problem. On the other hand, multimodal optimization approaches explore the search space with the goal of detecting global and local optima simultaneously. Multimodal optimization algorithms are attractive in many real-world problems, particularly where multiple solutions of differing quality are required by the end users. Particle Swarm Optimization (PSO) is a well-known optimization algorithm introduced by Eberhart and Kennedy (1995). Although this algorithm was initially proposed as a unimodal approach, it has been extended to multimodal form a number of times in the literature, exploiting the mechanisms for particles' motion to detect both global and local optima (Parsopoulos and Vrahatis, 2001; Brits et al., 2007).

In traditional PSO, each particle uses two vectors: position(x) and velocity(v). The position vector encodes the location of a particle and the velocity vector shows the amount of change in position and direction of a particle. PSO is an iterative algorithm. The search process starts by assigning random values (locations) to each particle in the solution space. The position components are then updated based on the particles' velocity components at each iteration i. From each individual particle's experience previously gained during the search process, the swarm's overall experience and an element of stochasticity, the new velocity vector of a particle can be calculated by Equation (1).

$$v_{i}(t+1) = w \times v_{i}(t) + R_{1} \times C_{1}(p_{i}^{best} - x_{i}) + R_{2} \times C_{2}(g^{best} - x_{i})$$

$$x_{i}(t+1) = x_{i}(t) + v_{i}(t+1)$$
(1)

where $V_i(t)$ and $X_i(t)$ represent the velocity and position of the i^{th} particle at iteration t, w is the inertia weight,

 P_i^{best} and \mathcal{G}^{best} represent the position of the best solution found so far by the i^{th} particle and its neighbors, respectively. R_1 and R_2 are two randomly generated numbers uniformly distributed in the range [0,1]. C_1 and C_2 are the confidence of a given particle in itself and its neighbors respectively. The mechanism for particle motion in traditional PSO can easily be extended to deal with multimodal problems. In the unimodal form of PSO, all particles in the population converge towards the same point (gbest) in the search space. However, unlike the unimodal form, multimodal PSO seeks multiple gbests across the search space (Wang, Moon, Yang, & Wang, 2012).

Inspired by electrostatic interactions between particles, Barrera and Coello Coello (2009) presented a modified PSO variant to tackle multimodal problems. To reach multiple optima, individual particles move from their current position towards the particle with greatest electrostatic conduction calculated based on current fitness value. These

interactions are mathematically calculated per $F_{i,j} = Q_i Q_j / (4\pi r^2 \varepsilon_0)$, where $Q_{i,j}$, $r \neq 0$, and ε_0 are the electrical charges of the interacting particles, the distance between them, and the vacuum permittivity respectively. To put these concepts in the context of an optimization framework, the electric charge of the particles represents the value of the fitness function, which is weighted by the Euclidean distance, i.e., $F_{i,j} = \alpha f(p_i) f(p_j) / \|p_i - p_j\|^2$. Here $4\pi \varepsilon_0$ as constant scalar is replaced by α which is calculated

following Li (2007). For a constant index j, $index_i = arg \max_{j=1:M} F_{i,j}$ is used to replace the value of *gbest* in Eq. (1)

$$v_{t} = w.v_{t-1} + R_{1} \times C_{1}(p_{i}^{best} - x_{i}) + R_{2} \times C_{2}(p_{index_{i}} - x_{i})$$

$$x_{i} = x_{i} + v_{i}$$
(2)

This modified variant of PSO for multimodal problems is used in the experimentation performed within this paper.

3. Proposed Segmentation Method (3DHP)

In this section we will describe our proposed approach, referred to as 3DHP herein. As discussed in the introduction, due to the difficulty in processing three-dimensional histograms, many segmentation methods based on histograms only deal with one-dimensional gray images. For color images using the RGB model, the color of a pixel is a combination of the three independent color channels red, green and blue. Each pixel can be represented by a three-dimensional feature vector that contains three colors of an image pixel. Accordingly, a histogram based on these three color components can be formed (Navon, Miller, & Averbuch, 2005).

The existence of peaks in a histogram indicates that there are different segments in the image, with each peak representing a different segment. Because of the nature of the data, the histograms obtained are usually very noisy (Kurugollu, et al., 2001). Consequently, three-dimensional histograms are often smoothed by a three-dimensional Gaussian filter to reduce the effect of this noise. This procedure also removes small non-significant local peaks from the histogram. The three-dimensional histogram, original color distribution and color distribution after the smoothening process for the Lenna image are illustrated in Figure 1.

Next, we use the multimodal variant of PSO introduced by Barrera and Coello Coello (2009) and discussed in Section 2 above to locate all of the peaks within the image, using the smoothed histogram. It is well-known that the fine search aspect of multimodal algorithms is a challenging task, as the algorithm may converge close to the global/local optima without reaching the desired goal. Qu et al. (2012) proposed an additional step to several

existing multimodal PSO algorithms, aimed at enhancing the effectiveness of local search, which increases the likelihood of finding optima as well as reducing the number of function evaluations required for convergence.

$$\begin{cases} f(bestNearest_{i}) \geq f(pbest_{i}) \rightarrow temp = \sum_{d=1}^{D} p_{d,i}^{best} + C_{1}.rand. \left(p_{d,i}^{best_nearest} - p_{d,i}^{best}\right) \\ f(bestNearest_{i}) < f(pbest_{i}) \rightarrow temp = \sum_{d=1}^{D} p_{d,i}^{best} + C_{1}.rand. \left(p_{d,i}^{best_nearest} - p_{d,i}^{best_nearest}\right) \end{cases}$$

$$(3)$$

$$f(temp) > f(pbest_i) \rightarrow pbest_i = temp$$
 (4)

In the proposed method, we employ this additional local search step, in order to increase the performance level of our approach. After locating the best K dominant peaks, K sets of peak intensity level in each RGB component are

automatically obtained. Then
$$P_1^{rgb} = (r_1, g_1, b_1)_{,}$$
 $P_2^{rgb} = (r_2, g_2, b_2)_{,}$ $P_3^{rgb} = (r_3, g_3, b_3)_{,}$

 $\cdots P_K^{rgb} = (r_K, g_K, b_K)$ are the sets of peaks that are considered as cluster centers. In addition, in order to eliminate non-dominant clusters, it is advantageous to limit the distance between two peaks. Based on a given distance limit parameter, dominating peaks eliminate non-dominating peaks within that radius. It is important to note that this procedure is optional and could be omitted. In our experiments, this parameter is set to 80 pixels. The number of peaks discovered represents the number of clusters and each peak is considered as the cluster head.

Eventually, each pixel is assigned to the closest peak in terms of Euclidean distance. The Euclidean distance between k_{th} peak and $(i,j)_{th}$ pixel is calculated as follows:

$$||P_k^{rgb} - I_{i,j}^{rgb}|| = \sqrt{(P_k^r - I_{i,j}^r)^2 + (P_k^g - I_{i,j}^g)^2 + (P_k^b - I_{i,j}^b)^2}$$
(5)

The proposed algorithm is summarized by the following three steps:

- Compute (Figure 1(c)) and smoothen (Figure 1(d)) the three-dimensional histogram
- Apply multimodal PSO to find the dominant peaks within the histogram, representing the clusters within the image
- Assign each pixel to the closest peak (cluster) in order to segment the image

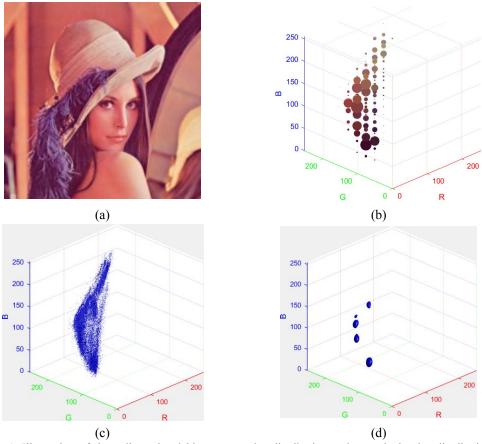


Figure 1. Illustration of three-dimensional histogram, color distribution and smoothed color distribution of Lenna. (a) original Lenna image, (b) three-dimensional histogram of Lenna, (c) and (d) show the normal and smoothened RGB representation of Lenna.

4. Experimental results and performance evaluation

Our experiments were implemented using Matlab R2014 on a Core i7-3632qm 2.20GHz CPU, 8 GB RAM running Windows 10. The proposed approach has been tested over the well-known Lenna image and the standard publicly accessible Berkeley segmentation dataset (Martin, Fowlkes, Tal, & Malik, 2001). In this paper, 20 images from this dataset have been selected to demonstrate the capability of the proposed method. The size and variance of the Gaussian filter used to smoothen the are empirically set to 11 and 7. The segmentation results of the proposed scheme depend on the quality of the clusters. In order to evaluate the quality of the proposed method, we compare to the fuzzy *c*-means (FCM) (Sutton, Bezdek, & Cahoon, 2000) and recently proposed SFFCM (Lei, et al., 2018) methods from the literature, using six quantitative performance assessment metrics and computation time (T).

As the test images are somewhat heterogeneous, visual judgment is difficult and may not be sufficient for analysis purposes. Therefore quantitative evaluation criteria is required to measure the performance of segmentation (Chang, Zhao, Liu, & Zheng, 2016). Dividing one region of the reference image into two or more regions

(over-segmentation), and conversely, representing two or more regions of the reference image by a single region (under-segmentation) are both undesirable. It is obvious that by increasing the number of segments, the homogeneity of pixels in each segment will also increase. On the other hand, a segmented image formed by a large number of small segments may not be satisfactory. Hence the number of segments and their homogeneity plays an important role in a successful segmentation (Hettiarachchi & Peters, 2017).

There are multiple quantitative assessment functions that can be used to evaluate the image segmentation results. Three of the most fundamental functions used for numerical evaluation of image segmentation results are as follows: F(I) proposed by Liu and Yang (1994) which penalizes over-segmentation:

$$F = \frac{1}{1000(M \times N)} \sqrt{R} \sum_{i=1}^{R} \frac{e_i^2}{\sqrt{A_i}}$$
 (6)

F'(I) proposed by Borsotti et al. (1998) which is robust for noisy images:

$$F'(I) = \frac{1}{10000(N \times M)} \sqrt{\sum_{A=1}^{Max} \left[R(A)\right]^{1+\frac{1}{A}}} \times \sum_{i=1}^{R} \frac{e_i^2}{\sqrt{A_i}}$$
 (7)

and Q(I) further refined from F(I) by Borsotti et al. (1998), which penalizes non-homogeneous regions:

$$Q(I) = \frac{1}{10000(M \times N)} \sqrt{R} \sum_{i=1}^{R} \left[\frac{e_i^2}{1 + \log A_i} + \left(\frac{R(A_i)}{A_i} \right)^2 \right]$$
 (8)

For the three formulae above, I is image, $M \times N$ is the image size (number of pixels), R is the number of regions identified, A_i is the number of pixels present in the i^{th} region. e_i represents the color error in region i, which is defined as the sum of the Euclidean distances between (RGB) pixels of region i in the original color image and the attributed (RGB) pixel values in region i in the archived segmented image. \sqrt{R} is a penalizing term that discourages over-segmentation (non-homogeneous regions). A small value of F and F(I) is desirable. R(A) represents the number of regions that have an area of exactly A, and Max represents the largest region in the segmented image.

Moreover, three other common evaluation criteria are used for quantitative comparison. The Probabilistic Rand Index (PRI) (Martin, et al., 2001) counts the pairs of pixels that not only have consistent labels in the segmented image, but also have consistent labels in the ground truth image. Variation of Information (VoI) or shared information distance (Meila, 2002) measure the correctness of segmentation by calculating the distance between two segmentations. The Global Consistency Error (GCE) (Martin, et al., 2001) evaluates the extent to which one segmentation can be a refinement of another. In this way, the associated segmentations are consistent because they represent the same image segmented at different scales.

The visual qualitative analysis of all images is shown in Figure 2 and Figure 3. In Figure 3, the segmentation results for each method are shown using the mean average color value for all pixels in that cluster, and also using a distinct color set to the original image to clearly show the clusters found. The three-dimensional histogram peak locations and cluster centroids for each cluster identified by 3DHP, FCM and SFFCM are provided in Table 1. Likewise, Table 2 and Table 3 indicate the numerical qualitative analysis of the results obtained using each of the three methods tested. If the ideal number of clusters was known in advance, FCM could yield robust segmentation results. In our experiments, the number of clusters for FCM is determined based on the number of peaks identified by 3DHP.

It is clear from Figure 2 and Figure 3 that the proposed scheme is capable to achieve viable segmentation with well-preserved edges. Table 2 shows that for all of the test images, 3DHP, FCM and SFFCM all produce favorable and reliable results. The main difference is that 3DHP does not require the number of segments to be determined in advance. Table 2 demonstrates that the actual computation time of the proposed technique is significantly lower than FCM. The computational complexity of FCM and SFFCM increases exponentially as the image size and number of clusters increases, whereas the computational effort required to execute 3DHP is independent of the size of the image.

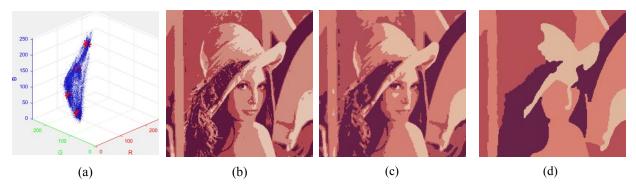


Figure 2. (a) RGB distribution and peak locations (b) segmented image by 3DHP, m=4, (c) segmented image by FCM, m=4, (d) segmented image by SFFCM, m=4

Figure 2(a) shows the cluster centroids located in the Lenna image by 3DHP while Figure 2(b), Figure 2(c) and Figure 2(d) show the segmented image obtained by 3DHP, FCM and SFFCM, respectively. By observing the results

shown in Figure 3 for '135069' and '238011', it seems that 3DHP is more effective at segmenting large homogenous regions, such as the background region in these two images. For '135069', the sky is divided into multiple segments using FCM and SFFCM, whereas with 3DHP, except for the top-left corner, the sky is well distinguished. For the '238011' image, the moon in the sky disappears entirely when using FCM and SFFCM. For the '232038' image, 3DHP and FCM show better segmentation results than SFFCM as in the case of SFFCM, pixels representing the subject's eyes are mistakenly assigned to the face. For the '124084' image, with SFFCM all pieces of the flower and background are clearly distinguished, however this is not the case with two other algorithms. Additionally, for image '71046', using 3DHP the sky is segmented correctly, whereas FCM over-segments the sky, dividing it into two separate regions.

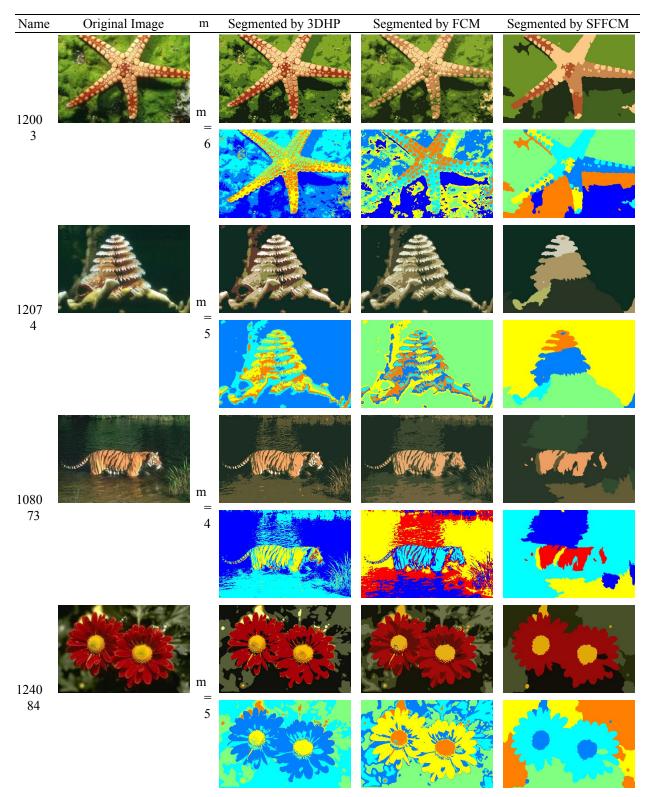


Figure 3. Original benchmark image and segmented results

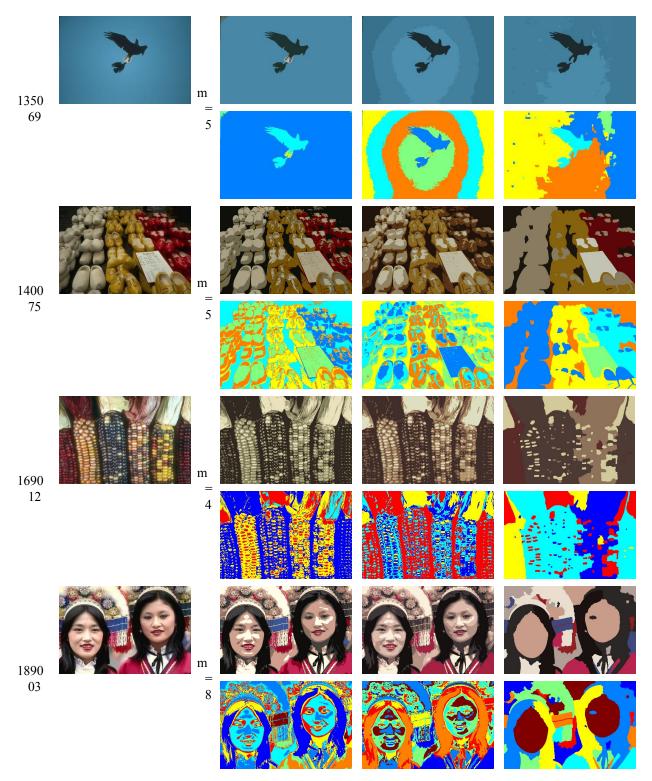


Figure 3. Continued

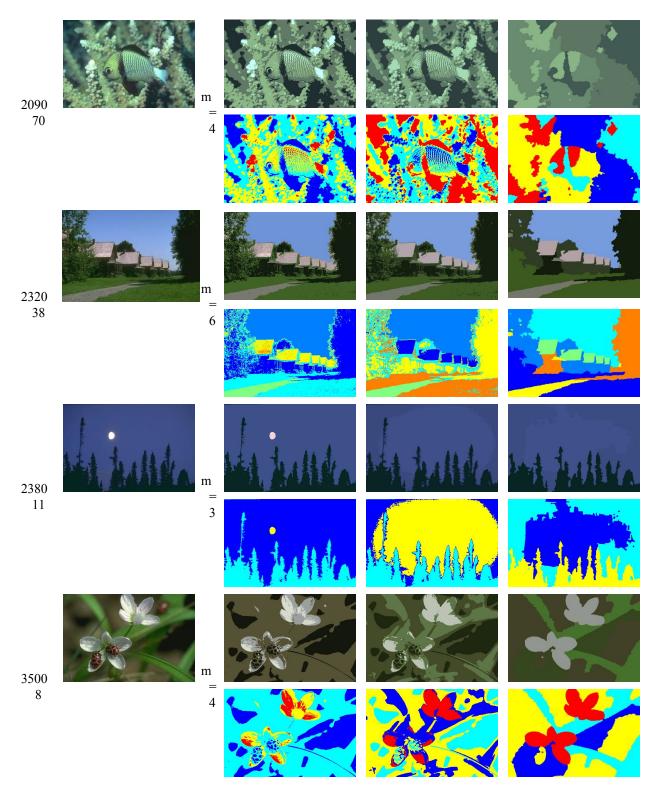


Figure 3. Continued

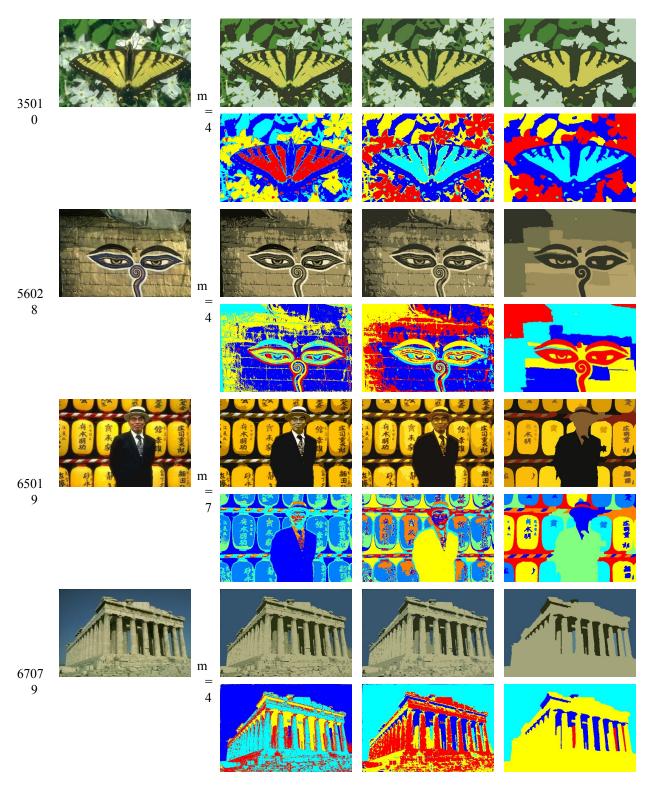


Figure 3. Continued

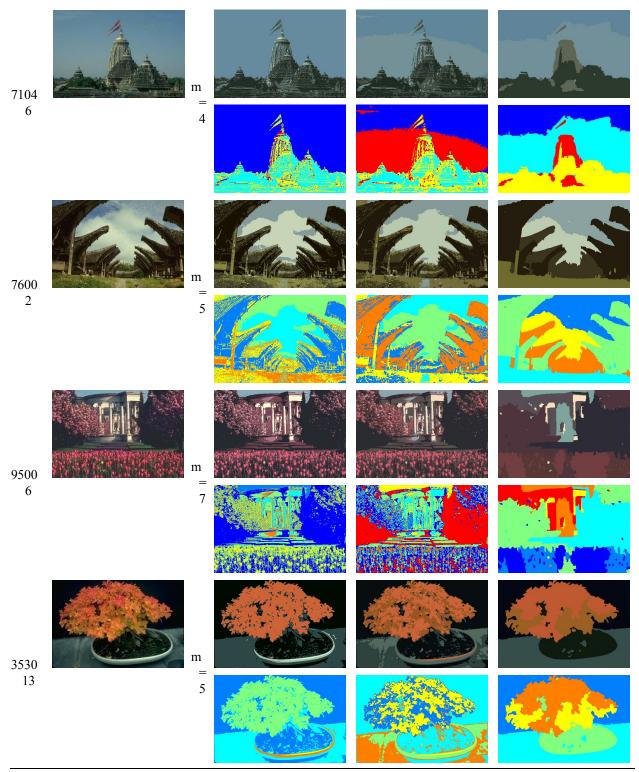


Figure 3. Continued

Table 2 shows that 3DHP required almost the same execution time for all images, while FCM took much longer to process large images such as '12003', '140075' and '189003'. With the exception of the images with four or less clusters, among all test images, the computational time of 3DHP is lower than FCM. However, the computational time of SFFCM for all images is lower than both 3DHP and FCM. The values achieved for the three evaluation functions F(I), F'(I), and Q(I) suggest that all three methods yield consistent quantitative performance on the same image. However, the difference in these values is not substantial and in all cases they approach zero. The segmentation regions produced by the 3DHP method are more homogenous when inspected visually. The FCM method shows effective performance by producing good values for the three statistical measures F(I), F'(I), and Q(I). In most cases 3DHP provides better performance than SFFCM respect to F(I), F'(I), and Q(I). The success of FCM and SFFCM on certain images is a result of an appropriate number of clusters being chosen by the 3DHP method.

Table 3 shows that the results obtained by all methods are competitive for at least some images, as they outperformed each other in many cases. Due to a large number of test images in the Berkeley dataset, providing tables for all PRI, VoI and GCE values is impractical. Hence the average of whole dataset results has been presented in Table 4.

Table 1. Cluster centroids and peaks

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Name	Num of clusters		Peak loca	tions:	3DHP	(Cluste	r centro	id: FCM	-	C	luste	r cent	troid:	SFF	СМ
Lenna	m=4	r 94 g 24 b 64	69 13	7 195		32	77 1	11 228 24 158 13 162	3		59 99 95	32 34 32	140	242 200 170		
12003	m=6	r 20 g 31 b 19	74 132 109 168 31 41		75 150	29 13 40 10 19 44		5 129 9	58 249 91 214 80 147		67 98 31	201 134 77	252 201 135	110 145 37	176 83 40	34 46 21
12074	m=5	r 16 g 45 b 33	81 253 94 256 58 250	183	166 128 75	138 2 123 2 75 2	34 4	4 75	191 182 135		171 149 99	178 181 99	40 53 36	14 45 33	209 205 182	
108073	m=4	r 27 g 45 b 36	93 249 90 167 54 102	251		111 2 100 1 63 1	72 4	5 75			49 75 48	41 55 40	99 91 53	237 158 99		
124084	m=5	r 166 g 1 b 10	15 85 17 94 10 55	243 191 1	256 254 158	62 1 56 1 19 6			227 173 24		223 168 7	149 10 8	18 15 8	39 43 10	72 80 41	

135069	m=5		1 29 63 65 75 20 43 123 127 139 48 46 153 157 170
140075	m=5		36 92 194 133 26 23 6 195 99 22 5 9 179 14 13
169012	m=4		42 77 90 210 15 58 44 202 0 52 41 154
189003	m=8	r 15 256 209 145 68 196 142 60 170 251 153 191 95 19 52 227 17	58 39 36 222 18 73 32 156
209070	m=4	g 47 122 185 256 220 168 119 63	2 65 105 137 18 90 139 180 9 83 111 134
232038	m=6	-,,,	0 48 119 178 118 18 0 61 156 162 119 29 2 36 221 165 107 14
238011	m=3	g 80 38 213 70 37 79	3 59 7 0 76 37 38 131 34
35008	m=4	g 23 81 160 220 117 40 75 195	4 70 64 145 0 113 65 150 0 45 38 144
35010	m=4	g 60 138 213 205 63 198 123 216 66	4 203 72 184 6 200 129 209 2 85 54 183
56028	m=4	g 148 16 85 233 148 214 46 103 148	57 115 182 49 41 113 163 52 1 74 105 39

Table 1. Continued.

Name	Num of clusters		Peal	k loc	ation	ıs: 31	DHP			Cl	uster	cen	troic	l: FC	CM		Clus	ter c	entro	oid: S	SFFC	CM
71046	m=4	g 1	02 33 39 45 58 37		212 219 169				96 134 154	44	81	116 145 151				133	113 144 154	57	94 102 85			
76002	m=5	r 2 g 1 h 1	6 212	133 154 155	70	138 137 67			64 60 31	153		115 109 60				162	109 107 46	28	189 204 176	53		
95006	m=7	r 3 g 4 b 4	1 171	256 252 213	70	97	176 1 118 1 129 5	56		142 88 92	245 223 192	82	165	225 90 112	43	113 63 66	87 56 55	45 43 54	78 53 61	249 225 190		78
35301 3	m=5	r 1 1 1 b 2	0 71	100	215 240 210	195			154 87 36	8 13 16	83 104 94	204 100 57				5 8 18	53 78 74	15 27 15		190 89 49		

Table 2. Quantitative evaluation of results (F, F', Q and T).

	Quantitative evaluation Quantitative evaluation	Quantitative evaluation	Quantitative evaluation
Name	3DHP	FCM	SFFCM
1	F = 1.3700e-06	F = 1.2400e-06	F = 2.8797e-06
Lenn	F' = 1.4000e-07	F' = 1.2000e-07	F = 2.8797e-07
a	Q = 2.6600e-06	Q = 2.3800e-06	F = 5.5049e-06
	T = 6.0102	T = 1.2037	T = 1.0731
	F = 5.7133e-07	F = 2.234e-07	F = 2.1131e-06
1200	F' = 5.7133e-08	F' = 2.234e-08	F' = 2.1131e-07
3	Q = 0.00000159	Q = 6.1514e-07	Q = 5.1966e-06
	T = 6.0912	T = 10.8642	T = 2.0153
	F = 6.8033e-07	F = 4.1665e-07	F = 3.9226e-06
1207	F' = 6.8033e-08	F' = 4.1665e-08	F' = 3.9226e-07
4	Q = 1.477e-06	Q = 9.3783e-07	Q = 8.0792e-06
	T = 6.2889	T = 6.2983	T = 1.9179
	F = 1.2326e-06	F = 2.5369e-07	F = 8.5821e-07
1080	F' = 1.2326e-07	F' = 2.5369e-08	F' = 8.5821e-08
73	Q = 1.56e-06	Q = 6.245e-07	Q = 2.203e-06
	T = 6.1383	T = 3.2681	T = 1.9291
	F = 1.8806e-06	F = 6.1935e-07	F = 1.4316e-06
1240	F' = 1.8806e-07	F' = 6.1935e-08	F' = 1.4316e-07
84	Q = 2.9142e-06	Q = 1.4125e-06	Q = 3.5087e-06
	T = 5.8947	T = 6.1178	T = 1.9511
	F = 5.2978e-06	F = 1.4337e-08	F = 1.3683e-07
1350	F' = 5.2978e-07	F' = 1.4337e-09	F' = 1.3683e-08
69	Q = 2.2316e-06	Q = 3.3285e-08	Q = 3.1574e-07
	T = 6.3629	T = 7.2662	T = 2.4723
	F = 4.6692e-07	F = 3.6162e-07	F = 8.0344e-07
1400	F' = 4.6692e-08	F' = 3.6162e-08	F' = 8.0344e-08
75	Q = 1.4902e-06	Q = 1.1465e-06	Q = 2.4868e-06
	T = 6.5012	T = 10.2341	T = 2.4577
	F = 4.6059e-07	F = 3.9575e-07	F = 1.3975e-06
1690	F' = 4.6059e-08	F' = 3.9575e - 08	F' = 1.3975e-07
12	Q = 1.4619e-06	Q = 1.2622e-06	Q = 4.6398e-06
	T = 6.1061	T = 5.9679	T = 2.6330
	F = 1.2906e-06	F = 7.4229e-07	F = 4.9384e-06
1890	F' = 1.2906e-07	F' = 7.4229e-08	F' = 4.9384e-07
03	Q = 2.7658e-06	Q = 1.8435e-06	Q = 1.132e-05
	T = 6.2119	T = 14.7445	T = 2.3438
	F = 5.4227e-07	F = 2.4162e-07	F = 8.6215e-07
2090	F' = 5.4227e-08	F' = 2.4162e-08	F' = 8.6215e-08
70	Q = 1.1735e-06	Q = 7.1333e-07	Q = 3e-06
	T = 6.2352	T = 6.6647	T = 2.1026
	F = 9.4895e-07	F = 2.1004e-07	F = 5.6393e-07
	F' = 9.4895e-08	F' = 2.1004e-08	F' = 5.6393e-08
8	Q = 1.2228e-06	Q = 5.1624e-07	Q = 1.4172e-06
	T = 6.2871	T = 4.7355	T = 2.0963
	F = 1.457e-06	F = 1.4087e-08	F = 2.059e-08
2380	F' = 1.457e-07	F' = 1.4087e-09	F' = 2.059e-09
11	Q = 9.0549e-07	Q = 4.6698e-08	Q = 8.14e-08
	T = 6.0678	T = 2.9922	T = 1.9768

Table	Table 2. Continued						
	F = 4.1193e-07	F = 2.8003e-07	F = 6.7645e-07				
3500	F' = 4.1193e-08	F' = 2.8003e-08	F' = 6.7645e-08				
8	Q = 1.0089e-06	Q = 7.4904e-07	Q = 2.0802e-06				
	T = 6.4512	T = 4.0833	T = 1.9318				
	F = 2.4355e-07	F = 1.0827e-07	F = 4.6721e-07				
3501	F' = 2.4355e-08	F' = 1.0827e-08	F' = 4.6721e-08				
0	Q = 8.2145e-07	Q = 3.643e-07	Q = 1.6177e-06				
	T = 6.3137	T = 4.0775	T = 2.3095				
	F = 3.5229e-07	F = 2.3402e-07	F = 7.001e-07				
5602	F = 3.5229e-08	F' = 2.3402e-08	F' = 7.001e-08				
8	Q = 1.0031e-06	Q = 6.7532e-07	Q = 2.4089e-06				
	T = 6.2556	T = 5.6569	T = 2.0573				
	F = 2.0482e-06	F = 8.2575e-07	F = 3.3699e-06				
6501	F = 2.0482e-07	F' = 8.2575e-08	F' = 3.3699e-07				
9	Q = 3.3029e-06	Q = 2.0284e-06	Q = 8.0541e-06				
	T = 6.1657	T = 13.7039	T = 2.5992				
	F = 1.4427e-07	F = 5.7994e-08	F = 3.4167e-07				
6707	F = 1.4427e-08	F' = 5.7994e-09	F' = 3.4167e-08				
9	Q = 4.6106e-07	Q = 1.8602e-07	Q = 8.7742e-07				
	T = 6.2369	T = 4.0155	T = 1.9546				
	F = 9.764e-07	F = 5.975e-08	F = 5.0245e-07				
7104	F = 9.764e-08	F' = 5.975e-09	F' = 5.0245e-08				
6	Q = 9.7541e-07	Q = 1.8072e-07	Q = 1.2051e-06				
	T = 6.2244	T = 4.0063	T = 2.1358				
	F = 3.2006e-07	F = 2.1645e-07	F = 6.8293e-07				
7600	F = 3.2006e-08	F' = 2.1645e-08	F' = 6.8293e-08				
2	Q = 9.3846e-07	Q = 6.4376e-07	Q = 2.0449e-06				
	T = 6.1982	T = 6.4097	T = 1.9069				
	F = 7.8068e-06	F = 9.6367e-07	F = 4.0633e-06				
9500	F = 7.8068e-07	F' = 9.6367e-08	F' = 4.0633e-07				
6	Q = 4.0658e-06	Q = 1.9532e-06	Q = 9.1928e-06				
	T = 6.3001	T=11.3612	T = 2.5159				
	F = 1.1838e-06	F = 2.2597e-07	F = 6.0339e-07				
3530	F = 1.1838e-07	F' = 2.2597e-08	F' = 6.0339e-08				
13	Q = 1.9317e-06	Q = 6.2344e-07	Q = 1.8535e-06				
	T = 6.2308	T = 10.1865	T = 2.1671				

Table 3. Quantitative evaluation of results (PRI, VoI and GCE).

Name	Quantitative evaluation	Quantitative evaluation	Quantitative evaluation
Name	3DHP	FCM	SFFCM
1200	PRI = 0.702839 VOI = 3.031937 GCE = 0.392419	PRI = 0.699288 VOI = 3.365230 GCE = 0.432079	PRI = 0.706441 VOI = 2.409350 GCE = 0.308196
1207 4	PRI = 0.646981 VOI = 2.431389 GCE = 0.371896	PRI = 0.657461 VOI = 2.475026 GCE = 0.381657	PRI = 0.756473 VOI = 1.574813 GCE = 0.196605

1080				
1080 VOI = 2.212177 VOI = 2.552988 VOI = 2.265117 73 GCE = 0.301846 GCE = 0.318688 GCE = 0.291551 1240 PRI = 0.715632 PRI = 0.705431 PRI = 0.719107 VOI = 2.458209 VOI = 2.18757 VOI = 2.163888 4 GCE = 0.337242 GCE = 0.379913 GCE = 0.272354 1350 PRI = 0.985861 PRI = 0.335102 PRI = 0.396392 10 VOI = 0.147977 VOI = 1.994055 VOI = 1.720451 GCE = 0.016432 GCE = 0.025972 GCE = 0.025217 1400 PRI = 0.749074 PRI = 0.737769 PRI = 0.836686 VOI = 3.508455 VOI = 3.716510 VOI = 2.073448 GCE = 0.0485955 GCE = 0.0539043 GCE = 0.216793 1690 PRI = 0.626588 PRI = 0.67412 PRI = 0.700653 1700 POI = 0.626588 PRI = 0.67412 PRI = 0.700653 1701 POI = 0.669132 PRI = 0.689324 PRI = 0.689975 1890 PRI = 0.669132 PRI = 0.683224 PRI = 0.689975 1890 POI = 0.635576 PRI = 0.663834 PRI = 0.696154 1901 VOI = 4.49936 VOI = 4.49367 GCE = 0.571200 GCE = 0.571200 10 GCE = 0.501888 GCE = 0.535598 GCE = 0.340645 10 GCE = 0.501888 GCE = 0.535598 GCE = 0.30181 10 OVI = 2.528876 VOI = 2.536399 GCE = 0.30183 11 VOI = 0.473332 VOI = 2.536399 GCE = 0.217234 12 VOI = 0.473332 VOI = 0.957979 VOI = 1.407235 12 GCE = 0.5055855 GCE = 0.104131 GCE = 0.222847 10 VOI = 2.83001 VOI = 3.555633 GCE = 0.217234 11 GCE = 0.528888 PRI = 0.738389 PRI = 0.788383 VOI = 0.78838 PRI = 0.738389 PRI = 0.788383 VOI = 0.78838 PRI = 0.788383 PRI = 0.738383 VOI = 0.78838 PRI = 0.738389 PRI = 0.78838 VOI = 3.515552 VOI = 3.555633 GCE = 0.345055 VOI = 3.600557 PRI = 0.635564 GCE = 0.345505 VOI = 3.714739 VOI = 3.552663 GCE = 0.345505 VOI = 0.782838 PRI = 0.738389 PRI = 0.799538 VOI = 0.782838 PRI = 0.73839 PRI = 0.799538 VOI = 0.782838 PRI = 0.73839 PRI = 0.799538 VOI = 0.782838 PRI = 0.799664 GCE = 0.345505 VOI = 0.782838 PRI = 0.799664 GCE = 0.345505 VOI =	1000	PRI = 0.591311	PRI = 0.575904	PRI = 0.594306
The content of the				VOI = 2.265117
PRI = 0.715632	73			GCE = 0.291351
1240 NOI = 2.458209 VOI = 2.718757 VOI = 2.163888 84		GCL 0.501040	GCL 0.516056	
84 GCE = 0.337242 GCE = 0.377913 GCE = 0.272354 1350 PRI = 0.985861 PRI = 0.335102 PRI = 0.396392 VOI = 0.147977 VOI = 1.994055 VOI = 1.720451 69 GCE = 0.016432 GCE = 0.025972 GCE = 0.025217 1400 PRI = 0.749074 PRI = 0.737769 PRI = 0.836686 VOI = 3.508455 VOI = 3.716510 VOI = 2.0734448 GCE = 0.498595 GCE = 0.530043 GCE = 0.216793 1690 PRI = 0.626588 PRI = 0.674412 PRI = 0.737286 12 VOI = 4.269046 VOI = 4.418008 VOI = 3.275286 GCE = 0.501943 GCE = 0.5566223 GCE = 0.304465 00 VOI = 4.147374 VOI = 4.443397 VOI = 3.404865 00 VOI = 4.147374 VOI = 4.4493397 VOI = 3.573111 00 VOI = 4.572400 GCE = 0.607502 GCE = 0.470955 2200 VOI = 0.6335576 PRI = 0.663834 PRI = 0.696154 VOI = 0.14409536 VOI = 2.878849 PRI = 0.89851 70 GCE = 0.30388627 VOI = 2.878876 <t< td=""><td>1240</td><td>PRI = 0.715632</td><td>PRI = 0.705431</td><td></td></t<>	1240	PRI = 0.715632	PRI = 0.705431	
CCE = 0.337342 GCE = 0.370913 GCE = 0.272354 Dec		VOI = 2.458209	VOI = 2.718757	VOI = 2.163888
1350 PRI = 0.985861 PRI = 0.335102 PRI = 0.396392	84			GCE = 0.272354
1350 101				DDI 0.20/202
69 GCE = 0.016432 GCE = 0.0252972 GCE = 0.025217 1400 PRI = 0.749074 PRI = 0.737769 PRI = 0.836686 1400 VOI = 3.088455 VOI = 3.716510 VOI = 2.0734448 75 GCE = 0.498595 GCE = 0.3590043 GCE = 0.216793 1690 PRI = 0.626588 PRI = 0.674412 PRI = 0.700653 1090 PRI = 0.626588 PRI = 0.674412 PRI = 0.73286 12 CGC = 0.501943 GCE = 0.556223 GCE = 0.334645 1890 PRI = 0.669132 PRI = 0.683224 PRI = 0.689975 VOI = 4.147374 VOI = 4.443397 VOI = 3.404865 03 GCE = 0.574200 GCE = 0.607502 GCE = 0.470955 2090 PRI = 0.635576 PRI = 0.663834 PRI = 0.696154 VOI = 4.4409536 VOI = 4.569162 VOI = 3.573111 GCE = 0.501888 GCE = 0.539298 GCE = 0.360163 23203 PRI = 0.838627 PRI = 0.878349 PRI = 0.899851 VOI = 2.528876 VOI = 2.503639 VOI = 1.771766 GCE = 0.300299 GCE = 0.3305299	1250	PRI = 0.985861	PRI = 0.335102	
Acces Color Colo		VOI = 0.147977	VOI = 1.994055	
PRI = 0.749074	69	GCE = 0.016432	GCE = 0.025972	GCE = 0.025217
1400 75 75 76 75 76 75 76 75 75			DD1 0.5255(0	DDI - 0.926696
75 GCE = 0.498595 GCE = 0.539043 GCE = 0.216793 1690 PRI = 0.626588 PRI = 0.674412 PRI = 0.700653 1091 PRI = 0.626588 PRI = 0.674412 PRI = 0.700653 1091 PRI = 0.6269046 VOI = 4.418008 VOI = 3.275286 1092 PRI = 0.669132 PRI = 0.683224 PRI = 0.68975 1093 GCE = 0.574200 GCE = 0.607502 GCE = 0.470955 1094 PRI = 0.635576 PRI = 0.663834 PRI = 0.696154 1095 PRI = 0.635576 PRI = 0.663834 PRI = 0.696154 1096 PRI = 0.635576 PRI = 0.873329 GCE = 0.360163 1097 PRI = 0.838627 PRI = 0.878349 PRI = 0.899851 1001 PRI = 0.838627 PRI = 0.878349 PRI = 0.899851 1001 PRI = 0.930953 PRI = 0.804132 PRI = 0.669144 1001 PRI = 0.930953 PRI = 0.804132 PRI = 0.669144 1001 PRI = 0.600557 PRI = 0.625892 PRI = 0.658769 1001 PRI = 0.600557 PRI = 0.625892 PRI = 0.658769 1001 PRI = 0.600557 PRI = 0.625892 PRI = 0.658769 1001 PRI = 0.728838 PRI = 0.733839 PRI = 0.658769 1001 PRI = 0.728838 PRI = 0.733839 PRI = 0.658769 1001 PRI = 0.728838 PRI = 0.733839 PRI = 0.635505 1002 PRI = 0.728838 PRI = 0.733839 PRI = 0.638760 1001 PRI = 0.728838 PRI = 0.733839 PRI = 0.638760 1001 PRI = 0.728838 PRI = 0.733839 PRI = 0.719058 1001 PRI = 0.728838 PRI = 0.733839 PRI = 0.719058 1001 PRI = 0.728838 PRI = 0.733839 PRI = 0.719058 1001 PRI = 0.728838 PRI = 0.733839 PRI = 0.719058 1001 PRI = 0.728838 PRI = 0.733839 PRI = 0.719058 1001 PRI = 0.728838 PRI = 0.733839 PRI = 0.719058 1001 PRI = 0.728838 PRI = 0.733839 PRI = 0.719058 1001 PRI = 0.752014 PRI = 0.838701 PRI = 0.867411 1001 PRI = 0.752014 PRI = 0.838701 PRI = 0.867411 1001 PRI = 0.752014 PRI = 0.756024 PRI = 0.716400 1001 PRI = 0.752014 PRI = 0.756024 PRI = 0.716400 1001 PRI = 0.752014 PRI = 0.756024 PRI = 0.716400 1001 PRI = 0.752014 PRI = 0.708500 PRI = 0.712012 1002 PRI = 0.752011 PRI = 0.708500 PRI = 0.712012 1003 PRI = 0.752012 PRI = 0.708500 PRI = 0.712012 1004 PRI = 0.752012 PRI = 0.708500 PRI = 0.712012 1004 PRI = 0.752012 PRI = 0.708500 PRI = 0.712012 1004 PRI = 0.752012 PRI = 0.708500 PRI = 0.712012 1004 PRI = 0.752012 PRI = 0.708500 PRI = 0.712012 1004 PRI	1400			
The color of the				
1690 No. 100	7.5	GCE = 0.498595	GCE = 0.539043	GCE = 0.216/93
1690 No. 100		DDI - 0.626500	DDI - 0.674412	PRI = 0.700653
12 GCE = 0.501943 GCE = 0.556223 GCE = 0.334645 1890 PRI = 0.669132 PRI = 0.683224 PRI = 0.689975 03 GCE = 0.574200 GCE = 0.607502 GCE = 0.470955 2090 PRI = 0.635576 PRI = 0.663834 PRI = 0.696154 VOI = 4.409536 VOI = 4.59162 VOI = 3.573111 GCE = 0.501888 GCE = 0.539298 GCE = 0.360163 23203 PRI = 0.838627 PRI = 0.878349 PRI = 0.899851 VOI = 2.528876 VOI = 2.503639 VOI = 1.771766 GCE = 0.300290 GCE = 0.335550 GCE = 0.217234 2380 PRI = 0.930953 PRI = 0.804132 PRI = 0.669144 VOI = 0.9330953 GCE = 0.104131 GCE = 0.145632 3500 PRI = 0.600557 PRI = 0.625892 PRI = 0.658769 VOI = 2.863001 VOI = 3.237172 VOI = 2.601046 GCE = 0.222847 3501 PRI = 0.728838 PRI = 0.733839 PRI = 0.719058 VOI = 3.515352 VOI = 3.552653 VOI = 3.148263 GCE = 0.419921 GCE = 0.432048 GCE = 0.345505 6502 PRI = 0.592725 PRI = 0.603916 PRI = 0.625383 VOI = 3.714739 VOI = 3.876504 VOI = 3.16266 6501 PRI = 0.764709 PRI = 0.838701 PRI = 0.867411 VOI = 2.40104 PRI = 0.76400 PRI = 0.752014 PRI = 0.752014 PRI = 0.750624 PRI = 0.716400 VOI = 2.840880 VOI = 2.143727 GCE = 0.2153122 PRI = 0.752014 PRI = 0.750620 PRI = 0.722012 VOI = 1.825423	1690			
1890 PRI = 0.669132 PRI = 0.683224 VOI = 3.404865 O3 VOI = 4.147374 VOI = 4.443397 VOI = 3.404865 GCE = 0.574200 GCE = 0.607502 GCE = 0.470955 2090 PRI = 0.635576 PRI = 0.663834 PRI = 0.696154 VOI = 4.409536 VOI = 4.569162 VOI = 3.573111 GCE = 0.501888 GCE = 0.539298 GCE = 0.360163 23203 PRI = 0.838627 PRI = 0.878349 PRI = 0.899851 VOI = 2.528876 VOI = 2.503639 VOI = 1.771766 GCE = 0.300290 GCE = 0.335550 GCE = 0.217234 2380 PRI = 0.930953 PRI = 0.804132 PRI = 0.669144 VOI = 0.473332 VOI = 0.975979 VOI = 1.407235 GCE = 0.055855 GCE = 0.104131 GCE = 0.145632 3500 PRI = 0.600557 PRI = 0.625892 PRI = 0.658769 VOI = 2.863001 VOI = 3.237172 VOI = 2.601046 GCE = 0.260084 GCE = 0.355314 GCE = 0.222847 3501 PRI = 0.728838 PRI = 0.733839 PRI = 0.719058 VOI = 3.515352 VOI = 3.552653 GCE = 0.442048 GCE = 0.345505 5602 PRI = 0.592725 PRI = 0.603916 PRI = 0.625383 VOI = 3.714739 VOI = 3.765604 VOI = 3.040313 GCE = 0.442045 GCE = 0.442325 GCE = 0.316286 6501 PRI = 0.764709 PRI = 0.838701 PRI = 0.867411 VOI = 2.430800 VOI = 2.546779 VOI = 2.410400 VOI = 2.840880 VOI = 2.917691 VOI = 2.143727 GCE = 0.37411 GCE = 0.342623 GCE = 0.153132 7104 PRI = 0.902722 PRI = 0.708500 PRI = 0.722012 VOI = 1.825423 VOI = 1.825423 VOI = 1.825423 PRI = 0.702012 VOI = 1.825423 PRI =	12			
1890 VOI = 4.147374 VOI = 4.443397 VOI = 3.404865 GCE = 0.574200 GCE = 0.607502 GCE = 0.470955 2090 PRI = 0.635576 PRI = 0.663834 PRI = 0.696154 VOI = 4.409536 VOI = 4.569162 VOI = 3.573111 GCE = 0.501888 GCE = 0.539298 GCE = 0.360163 23203 PRI = 0.838627 PRI = 0.878349 PRI = 0.899851 VOI = 2.528876 VOI = 2.503639 VOI = 1.771766 GCE = 0.300290 GCE = 0.335550 GCE = 0.217234 2380 PRI = 0.930953 PRI = 0.804132 PRI = 0.669144 VOI = 0.473332 VOI = 0.957979 VOI = 1.407235 GCE = 0.055855 GCE = 0.104131 GCE = 0.145632 3500 PRI = 0.600557 PRI = 0.625892 PRI = 0.6588769 VOI = 2.863001 VOI = 3.237172 VOI = 2.601046 GCE = 0.260084 GCE = 0.355314 GCE = 0.222847 3501 PRI = 0.728838 PRI = 0.733839 PRI = 0.719058 VOI = 3.515352 VOI = 3.552653 VOI = 3.148263 GCE = 0.419921 GCE = 0.432048 GCE = 0.34263 GCE = 0.419921 GCE = 0.432048 GCE = 0.316286 5602 PRI = 0.592725 PRI = 0.603916 PRI = 0.625383 VOI = 3.714739 VOI = 3.765604 GCE = 0.316286 FRI = 0.752014 PRI = 0.838701 PRI = 0.867411 VOI = 4.731903 VOI = 5.246779 VOI = 3.410182 GCE = 0.422061 GCE = 0.581516 GCE = 0.258204 6707 PRI = 0.752014 PRI = 0.750624 PRI = 0.716400 VOI = 2.840880 VOI = 2.143727 GCE = 0.322111 GCE = 0.342623 GCE = 0.153132 7104 PRI = 0.902722 PRI = 0.708500 PRI = 0.722012 VOI = 1.825423 VOI = 1.825423		GCE = 0.501943	GCE = 0.556223	GCL = 0.554045
NOI = 4.147374		PRI = 0.669132	PRI = 0.683224	PRI = 0.689975
03 GCE = 0.574200 GCE = 0.607502 GCE = 0.470955 2090 PRI = 0.635576 PRI = 0.663834 PRI = 0.696154 70 VOI = 4.409536 VOI = 4.569162 VOI = 3.573111 GCE = 0.501888 GCE = 0.539298 GCE = 0.360163 23203 PRI = 0.838627 PRI = 0.878349 PRI = 0.899851 VOI = 2.528876 VOI = 2.503639 VOI = 1.771766 GCE = 0.300290 GCE = 0.335550 GCE = 0.217234 2380 PRI = 0.930953 PRI = 0.804132 PRI = 0.669144 VOI = 0.473332 VOI = 0.957979 VOI = 1.407235 GCE = 0.055855 GCE = 0.104131 GCE = 0.145632 3500 PRI = 0.600557 PRI = 0.625892 PRI = 0.658769 VOI = 2.863001 VOI = 3.237172 VOI = 2.601046 GCE = 0.260084 GCE = 0.355314 GCE = 0.2222847 3501 PRI = 0.728838 PRI = 0.733839 PRI = 0.719058 VOI = 3.515352 VOI = 3.552653 VOI = 3.148263 GCE = 0.4147399 GCE = 0.4342048 GCE = 0.345505 5602 PRI = 0				VOI = 3.404865
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7600 2	PRI = 0.766120 VOI = 3.483626 GCE = 0.521048	PRI = 0.779309 VOI = 3.440196 GCE = 0.513478	PRI = 0.799879 VOI = 2.458226 GCE = 0.306349
9500 6	PRI = 0.617331 VOI = 3.350518 GCE = 0.543149	PRI = 0.687417 VOI = 3.671150 GCE = 0.583522	PRI = 0.770048 VOI = 2.420249 GCE = 0.359053
3530 13	PRI = 0.751297 VOI = 2.025594 GCE = 0.286181	PRI = 0.724700 VOI = 2.350025 GCE = 0.415924	PRI = 0.825604 VOI = 1.402835 GCE = 0.240564

Table 4. Mean values of PRI, VoI and GCE over the Berkeley dataset.							
	PRI	VoI	GCE				
3DHP	0.685857	2.765545	0.360208				
FCM	0.688451	2.979884	0.413387				
SFFCM	0.739651	2.130512	0.258597				

Based on these results, we conclude that the 3DHP, FCM and SFFCM techniques can all show high quality performance in the segmentation process for at least some images. As it is clear from both visual and numerical results, the proposed 3DHP technique yields promising segmentation results. This is supported by the capability of the method to produce the number of clusters and cluster centroids automatically.

Conclusion

In this paper, we have introduced a new automated pixel clustering and color image segmentation algorithm. The proposed approach (3DHP) can automatically determine an appropriate number of clusters as well as the cluster centroids, demonstrating the advantage of peak detection using a multimodal optimization algorithm. Since the best number of clusters is often not known a priori in many practical applications, 3DHP can be utilized more widely in practice than existing approaches. The majority of images with differing numbers of clusters from a well-known benchmark data set have been demonstrated to be handled effectively by the proposed approach. The computational experiments have illustrated that the proposed algorithm can automatically discover all known cluster centroids. More importantly, the time required for clustering is not dependent on the size of the image to be segmented. Our approach uses relatively less time to find the cluster centroids compared to FCM, making it a viable algorithm for image segmentation. Furthermore, both the proposed method and FCM and SFFCM yield desirable results in terms of the quantitative evaluation function. The difference in these values is not significant and, for all three techniques, these values approach zero. Finally, experimental results confirm that the proposed 3DHP method can obtain robust and promising segmentation results.

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